



Small Udderly Quiet[®] Class A Soundproofing Foam Kit

Features & Benefits:

- **Hand Picked for Performance** - We hand selected a few of our Udderly Quiet[®] Class A Soundproofing Foam products, that when used together, create a perfect recording studio environment. Our foam kits contain products that will address low, mid and high frequencies making the environment acoustically tuned.
- **Flammability** - Udderly Quiet[®] Class A Soundproofing Foam Kits are manufactured from melamine foam that has a Class A flammability rating in accordance with ASTM E 84. This product passes building codes that have strict flammability requirements for exposed materials.
- **Bang for the Buck** - After we selected the foam products for our Udderly Quiet[®] Class A Soundproofing Foam Kits, we priced them to be one of the most cost effective foam packages on the market. You get a lot of acoustic performance for the price!



Actual Contents may Vary

General Information:

The small Udderly Quiet[®] Class A Soundproofing Foam Kit is perfect for small home or professional recording environments. It offers sound absorption in all frequencies that affect recording sessions. The small Udderly Quiet[®] Soundproofing Foam Kits are perfect for beginning artists trying to cut their first recording and who expects quality results. If you are on a budget or your recording studio is small choose this kit.

Applications:

Professional Recording Studios • Home Recording Studios • Band Practice Rooms • Home Theaters

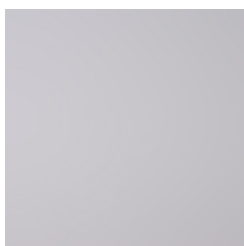
Kit Contents:

- 1 case of 18 - 2 in. x 24 in. x 24 in. **Udderly Quiet[®] Class A Pyramid Soundproofing Foam**
- 1 case of 4 - 48 in. high, 12 in. x 12 in. x 17 in. **Udderly Quiet[®] Class A Corner Trap Soundproofing Foam**
- 1 case of 24 - 6 in. thick x 12 in. x 12 in. **Udderly Quiet[®] Class A Bass Wedge Soundproofing Foam**

Available Colors:



White



Gray

ADDRESS

SoundproofCow
440 Ramsey Avenue
Chambersburg, PA 17201

PHONE

P: 1-866-949-9COW
F: (717) 261-1790

WEB

www.soundproofcow.com

